

TIGER LEADER

PLAYER LOG SHEET

Campaign: _____ Objective: _____

Weeks: _____ Outcome: _____

Initial SO Points: _____
Unit SO Purchases: - _____
Other SO Purchases: - _____

Weeks (Weekly SO Points: _____)

| | | | | | | | | | |
|---------------------------------------|--|--|--|--|--|--|--|--|--|
| Battalion Target | | | | | | | | | |
| Record Commander Stress Here | | | | | | | | | |

Commanders

Promoted
Lvl XPs XPs Gained Cool

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Mechanics: _____ Start of Battle SO Points
Large: _____ +/- SO Points
Medics: _____ Target
Scouts: _____ Status (X = Destroyed, 1/2 = Half, F = Full)
Trucks: _____ VPs Gained

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|-----------------------------------|-----------------------------------|-----------------------------------|-----------------------------------|
| Cmdr/Unit: _____ Damage: _____ | Cmdr/Unit: _____ Damage: _____ | Cmdr/Unit: _____ Damage: _____ | Cmdr/Unit: _____ Damage: _____ |
| Cmdr/Unit: _____ Damage: _____ | Cmdr/Unit: _____ Damage: _____ | Cmdr/Unit: _____ Damage: _____ | Cmdr/Unit: _____ Damage: _____ |
| Cmdr/Unit: _____ Damage: _____ | Cmdr/Unit: _____ Damage: _____ | Cmdr/Unit: _____ Damage: _____ | Cmdr/Unit: _____ Damage: _____ |

Battalion
Special Abilities: